**Stop and Answer the Question**

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| **CEFR Level and Skill(s):** | A1 Reading |
| **CEFR Competence(s) Aimed at:** | Finding what they need in simple informative texts |
| **Art form(s) Exploited:** | Music |
| **Duration of the Activity:** | 45 minutes |
| **Materials and Equipment Needed:** | An informative text of any kind (i.e. a text with several numbers that refer to different things such as the date, year, number of languages etc.)  A popular song that your students would like  Crayons and paper |
| **PROCEDURE**   1. The teacher finds a simple informative text. For example, it can be a text which includes several numbers each of which indicate different information such as the date, year, number of languages, or telephone number etc. 2. The teacher writes a number of questions that s/he wants his/her students to answer. The questions can be about the facts and information that the students can easily find by scanning the text. 3. Students can also work in groups to answer the questions. 4. The teacher elicits answers from the students and writes them on the board. 5. The teacher arranges students into pairs. 6. The teacher gives students crayons and papers, and asks each pair to prepare a flashcard for one of the questions that they have answered previously. On one side of the flashcard, students will write the question and on the other side they will write its corresponding answer. 7. The teacher collects the flashcards prepared by the students and spreads out them in a circle on the floor randomly. 8. The teacher plays the song and tells students to move around the flashcards as long as they hear the song. 9. The teacher stops the music and asks one of the questions. 10. The student who is stepping on the flashcard with the required information to answer the question gives the answer and gets a point. 11. Repeat the same thing until all the questions are answered by the students. | |
| **Things to consider (Precautions, safety measures, appropriate for larger groups, space needed etc):** | It can be difficult to find enough space if there are more than 20 students. In that case, one student from each pair can represent the pair while moving around the flash cards. If time allows, the game can be played again and the other student in the pair may take turn in the second run. |
| **Prerequisites for the teacher :** | Students had better have some previous practice for scanning which indicates reading a text quickly in order to find specific information, e.g. figures or names. |
| **Source(s) / Useful links:** | Not applicable |